City of Las Vegas

SPECIAL CITY OF LAS VEGAS CITY COUNCIL AND REDEVELOPMENT AGENCY MEETING CITY HALL, 400 STEWART AVENUE COUNCIL CHAMBERS

CITY OF LAS VEGAS INTERNET ADDRESS: http://www.ci.las-vegas.nv.us WEDNESDAY, APRIL 25, 2001 9:00 A.M. BUDGET WORKSHOP

THESE PROCEEDINGS ARE BEING PRESENTED LIVE ON KCLV, CABLE CHANNEL 2. THE PROCEEDINGS WILL BE REBROADCAST ON KCLV CHANNEL 2 FRIDAY, APRIL 27TH AT 3:00 PM AND SUNDAY, APRIL 29TH AT 6:30 PM.

CALL TO ORDER CITY COUNCIL MEETING AND REDEVELOPMENT AGENCY MEETING

ANNOUNCEMENT RE: COMPLIANCE WITH OPEN MEETING LAW

PLEDGE OF ALLEGIANCE

NEW BUSINESS:

- 1. Discussion and review of the Fiscal Year 2002 City of Las Vegas Tentative Budget
- 2. Discussion and review of the Fiscal Year 2002 City of Las Vegas Redevelopment Agency Tentative Budget

CITIZENS PARTICIPATION

ITEMS RAISED UNDER THIS PORTION OF THE AGENDA CANNOT BE DELIBERATED OR ACTED UPON UNTIL THE NOTICE PROVISIONS OF THE OPEN MEETING LAW HAVE BEEN MET. IF YOU WISH TO SPEAK ON A MATTER NOT LISTED ON THE AGENDA, PLEASE CLEARLY STATE YOUR NAME AND ADDRESS. IN CONSIDERATION OF OTHERS, AVOID REPETITION, AND LIMIT YOUR COMMENTS TO NO MORE THAN THREE (3) MINUTES. TO ENSURE ALL PERSONS EQUAL OPPORTUNITY TO SPEAK, EACH SUBJECT MATTER WILL BE LIMITED TO TEN (10) MINUTES.

Facilities are provided throughout City Hall for the convenience of persons with disabilities. For meetings held in the Council Chambers, sound equipment is available for persons with hearing impairments. If you need an accommodation to attend and participate in this meeting, please call the City Clerk's office at 229-6311 and advise of your need at least 48 hours in advance of the meeting. The City's TDD number is 386-9108.

THIS MEETING HAS BEEN PROPERLY NOTICED AND POSTED AT THE FOLLOWING LOCATIONS:

Downtown Transportation Center, City Clerk's Board Senior Citizens Center, 450 E. Bonanza Clark County Government Center, 500 S. Grand Central Parkway Court Clerk's Office Bulletin Board, City Hall Plaza City Hall Plaza, Special Outside Posting Bulletin Board